

# CLIMBING IS DANGEROUS : SAFETY IS PARAMOUNT

**Do Not Attempt to Climb in Excess of Your Abilities. Solo ascents are strongly discouraged.**

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## **2017 GRANITE GRIPPER General Rules**

1. All contestants must have signed a Release of Liability to compete. Contestants under 18 years of age must have the Release signed by a parent or legal guardian.
2. Each completed ascent must be witnessed by **two (2) registered contestants or designated event officials** to be scored. Each witness must sign your score card for each ascent after you have filled in all applicable information. The Honor System is observed.
3. It is recommended (but not required) that contestants climb in teams of three or more. Each team must provide its own climbing equipment. Each team must decide what equipment is necessary to climb each line safely. Teams may consist of contestants competing in different divisions.
4. Contestants may not change their selected division once the competition begins.
5. Registration on the morning of the event will open at 7:00 AM. All competitors are required to attend an orientation meeting at the group pavilion at 8:45 AM, and the **competition will begin at 9:00 AM. No climbing or setting of gear (ropes, anchors, bouldering pads, etc.) is allowed by or for the benefit of competitors prior to the official start** of the competition.
6. All scorecards must be returned to the registration table in the pavilion by **5:00 pm SHARP** to be counted. Scorecards will not be accepted after 5:00 pm. **ABSOLUTELY NO EXCEPTIONS.**
7. **Crag courtesy:** Please be thoughtful and consider the impact your climbing equipment, backpacks, dogs, garbage, noise, and foot traffic have at the crag. Consider your fellow competitors and share the climbs, we all want a shot on the really classic problems. Finally, please remember to thank Volunteers, the park employees and event officials for their hard work. Remember, we want you to have a fun and safe event.

## **GRANITE GRIPPER Climbing/Bouldering Rules**

1. Point Limit: Contestants will only be given points for completing routes graded within or below their registered division. **EXCEPTION:** Top-roping only a single route one number grade **above** the registered division is allowed or a single boulder problem one V Grade harder than your entered division. Example: An Intermediate contestant will receive points for leading 5.10 (or less), and optionally top-roping **one** 5.11 route. Contestants cannot score points for both top-roping and leading (or bouldering) the same route. If you climb above your division (beyond 1 TR/boulder problem above division exception) you may be bumped up to the appropriate category at the discretion of the Chief Judge.

**Divisions:**     ***Men's or Women's Recreational*** (5.9 and under) (V1 and under)  
                  ***Men's or Women's Intermediate*** (5.10 and under) (V3 and under)  
                  ***Men's or Women's Advanced*** (5.11 and under) (V5 and under)  
                  ***Men's or Women's Open*** (all grades)  
                  ***Boys or Girls Youth*** (age 12 and under)

2. Contestants may not change their selected division once the competition begins. See below for scoring details. The organizers reserve the right to move a contestant to a division above or below their registered division if scores indicate inappropriate division selection.
3. All routes/problems must be completed from bottom to top without falling or weighting the rope. The line's starting point is standing on the GROUND unless otherwise noted. The line is complete and can be scored once the climber has topped out or climbed to the described finish height and demonstrated control. If a route does not facilitate topping-out: all anchor points must be clipped before lowering off/finish hold must be controlled. If a contestant falls or hangs on a roped ascent attempt, he or she must pull the rope and start over from the ground; however, any gear placed by the contestant may remain. **NO ascents with falls or hanging rests can receive credit. There must be visible slack in the rope at all times. (No discreet tension!)**
4. **No Dabbing** (touching the ground, tree, friend, etc... with a body part while climbing) is allowed. In the event that a body part touches another person, object or ground off the rock while climbing, the ascent must be restarted from the beginning (as described in item 3 above).
5. Lead climbers must place their own protection (including quickdraws). To receive a "Lead" score, the contestant may **not** use any removable equipment that he or she did not personally place.
6. With very few specific exceptions as stated on the **Official Route List**, stick-clipping is **not** permitted. For routes allowing stick clips for safety reasons, only the first (lowest) bolt on the route may be stick-clipped.
7. Only routes on the **Official Route List** may be counted. Scores are based on the difficulty of routes and or boulder problems. Leading is rewarded with the greater of 10% or 100 extra points vs. Top Roping (Routes listed as Top Ropes (TR) on the Route List may only be Top Roped). Contestant's scores are based on their top 3 roped routes and top two boulder problems. You may climb any number of additional routes/problems but only your top 3 roped routes and top two boulder problems will be counted. **Top roping of boulder problems is allowed where safety is a concern.**
8. Ties will be broken in the following order: Number of falls on top five scores; sixth best score; highest scored climb/problem; most number of climbs/problems.
9. Scoring Directions:
  - a. List route/problem number and name for each ascent on the Scorecard.
  - b. Obtain two signatures for any route/boulder problem climbed.
  - c. Track number of falls for each route/problem you climb with hash marks. If you send the route/problem cleanly on the first try, put a 0 (zero) with a slash through it in the # of Falls column.
  - d. For each roped ascent circle either *Lead* or *Top Rope*.
  - e. Obtain the appropriate score for each ascent from the **Official Route List** and place it on your Scorecard.
  - f. Circle or Highlight your **top 3 roped route and top 2 boulder problem** scores.
  - g. Add the scores for the top 3 roped routes and top 2 boulder problems together to determine your **total score**.